

The reachability problem for Petri nets

Łukasz Kamiński

University of Warsaw

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What is a Petri net?

The set of places



What is a Petri net?

The set of places



The set of transitions



What is a Petri net?

The set of places



Places store tokens



The set of transitions



What is a Petri net?

The set of places



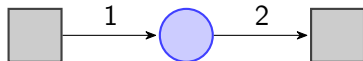
Places store tokens



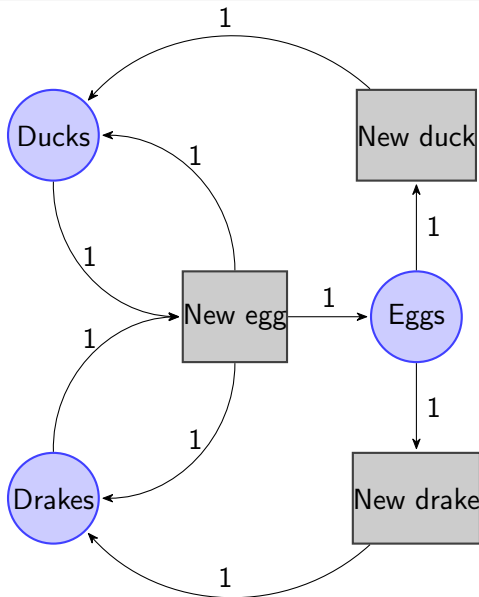
The set of transitions



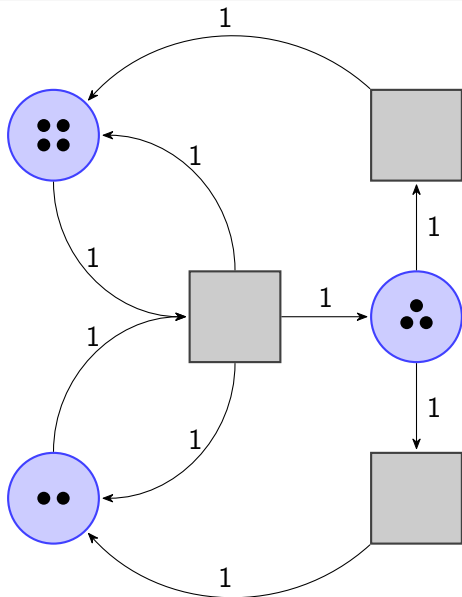
There are arcs between places and transitions labeled with natural numbers.



Duck life simulation



Duck life simulation



The reachability problem

Configuration = distribution of tokens over the places

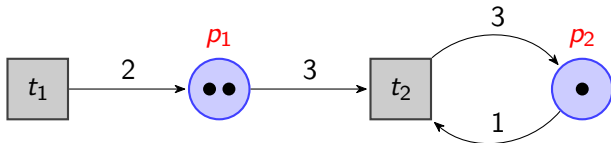
The reachability problem

Configuration = distribution of tokens over the places

Problem

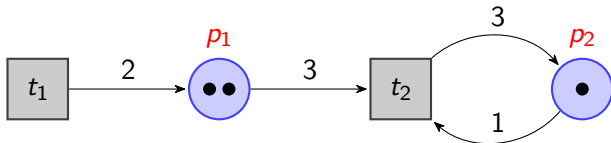
Given a Petri net and its two configurations decide if one is reachable from the another.

Example



Can we reach 5 tokens in p_1 and 4 tokens in p_2 from the above configuration?

Example



Can we reach 5 tokens in p_1 and 4 tokens in p_2 from the above configuration?

No! The number of tokens in p_2 is always odd.

Theorem

The reachability problem for Petri nets is Ackermann-complete.

$$A_1(n) = 2n$$

Fast growing functions and induced complexity classes

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$$\mathcal{F}_2 = \text{DTIME}(2^{O(n)})$$

$$\mathcal{F}_3 = \text{TOWER}$$

...

$$\mathcal{F}_\omega = \text{ACKERMANN}$$

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- 2021 Ackermannian lower bound \mathcal{F}_{ω} [Czerwiński, Orlikowski]

Problem

What is the exact complexity of the reachability problem when we fix the number of places?

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Is the reachability problem decidable for Petri nets with data?

- [1] Ernst W. Mayr. *An algorithm for the general Petri net reachability problem*. In Proc. STOC 1981, pages 238–246, 1981.
- [2] S. Rao Kosaraju. *Decidability of reachability in vector addition systems* (preliminary version). In Proc. STOC 1982, pages 267–281, 1982.
- [3] Jérôme Leroux and Sylvain Schmitz. *Demystifying reachability in vector addition systems*. In Proc. LICS 2015, pages 56–67. IEEE Computer Society, 2015.
- [4] Jérôme Leroux and Sylvain Schmitz. *Reachability in vector addition systems is primitive-recursive in fixed dimension*. In Proc. LICS 2019, pages 1–13. IEEE, 2019.
- [5] Wojciech Czerwiński, Łukasz Orlikowski. *Reachability in vector addition systems is Ackermann-complete*. In 2021 IEEE 62nd Annual Symposium on Foundations of Computer Science (FOCS) (pp. 1229-1240). IEEE.

Presentation by Sławomir Lasota about the reachability problem:
<https://www.mimuw.edu.pl/~sl/SLIDES/2023-09-ACPN.pdf>